

Batman Arkham Universe The Ultimate Visual Guide

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EDWARDS RAMOS

All-Star Superman (DC Black Label Edition) DC

"Batman created by Bob Kane with Bill Finger; Harley Quinn created by Paul Dini and Bruce Timm; Deadshot co-created by Lew Sayre Schwartz."

Batman (2011-) #37 Penguin

The first comic dedicated exclusively to The Dark Knight! This 1940 issue pitted the Dynamic Duo against classic menaces including Professor Hugo Strange. Plus, the first appearances of The Joker and Catwoman (referred to as "the Cat")! Also includes a 2-page retelling of Batman's origin.

Batman (2016-) #62 DC Black Label

For use in schools and libraries only. After 10 years away from the public eye, a wave of violence in Gotham City brings Batman back as a vigilante.

Batman Arkham: Poison Ivy DC

Traces Batman's entire career, with full details of his incredible adventures and battles, his allies, loves, and formidable array of enemies. DC's Dark Knight first emerged from the shadows in the pages of Detective Comics in 1939, when young Bruce Wayne vowed to avenge his parents' murder and fight for justice in crime-ridden, corrupt Gotham City. Includes information on the Dark Knight, including how he was created and evolved over the decades, this in-world celebration of DC's most popular Super Hero explores his motives and drives, his incredible array of weapons and vehicles, his "family" of allies, and his formidable rogues gallery, including The Joker, Catwoman, Harley Quinn, The Riddler, Penguin, Bane, Scarecrow, Killer Croc, and many more. This definitive volume brings Batman's thrilling story right up to date with full details of his exploits in recent DC storylines such as Rebirth, Dark Nights: Metal and Dark Nights: Death Metal. Featuring a detailed timeline of key events in the life of Bruce Wayne aka Batman, *Batman: The Ultimate Guide* is packed with spectacular full-color artwork from the original comics and is a dream purchase for the Dark Knight's legion of fans all over the world.

[The Batman Files](#) DC

Graphic novel.

Batman DC Comics

GOTHAM'S DEADLIEST BEAUTY Poison Ivy was once Dr. Pamela Lillian Isley, a young woman with a unique fascination with botany and toxicology. But then she was seduced and later experimented on by her mentor, Professor Jason Woodrue, also known as the super-villain Floronic Man. Now a constant thorn in Batman's side, Poison Ivy uses the toxins in her bloodstream to make her touch fatal to whomever she chooses, giving her the ability to create pheromones that make men her slaves while she stops at nothing to ensure plant life will retake Earth. **BATMAN ARKHAM: POISON IVY** collects some of the villain's greatest stories by some of the industry's greatest creators, including Robert Kanigher (**THE FLASH**), Gerry Conway (**JUSTICE LEAGUE OF AMERICA**), Neil Gaiman (**THE SANDMAN**), Guillem March (**CATWOMAN**), P. Craig Russell (**WONDER WOMAN**), Mark Buckingham (**FABLES**) and many more! Collects **BATMAN #181, #339, BATMAN: LEGENDS OF THE DARK KNIGHT #42-43, BATMAN: POISON IVY #1, BATMAN: SHADOW OF THE BAT ANNUAL #3, BATMAN VILLAIN SECRET FILES #1, DETECTIVE COMICS #23.1, GOTHAM CITY SIRENS #8, JOKER'S ASYLUM: POISON IVY #1, SECRET ORIGINS #36, THE BATMAN CHRONICLES #10, WHO'S WHO: THE DEFINITIVE DIRECTORY OF THE DC UNIVERSE #18, WHO'S WHO IN THE DC UNIVERSE #5 and WORLD'S FINEST COMICS #251-252.**

Batman (1940-2011) #1 Titan Books (UK)

The incredible story of Batman including a slipcase featuring specially commissioned DC comics artwork and original prints Explore Batman's fascinating story decade by decade, year by year, month by month. From Batman's beginning in 1939 to his 75th anniversary *Batman: A Visual History* does what no other book has, showcasing Batman's evolution from a DC Comics vigilante crime-fighter to global superhero. Packed with original, full-colour artwork, in-depth profiles, storylines and events plus all Gotham City's iconic heroes and villains, including Robin, the JLA, the Joker and Catwoman. Discover all about their extraordinary DC comics debuts, the crucial events behind their creation and their influence today. Celebrating not only Batman's greatest stories but the writers and artists who created him, *Batman: A Visual History* features the key team members such as Bob Kane and Jim Lee who brought Batman to life. Perfect for any comic book fan this visually stunning guide comes in a gift slipcase featuring specially commissioned artwork by a top DC comic book artist, two original prints and foreword by Frank Miller. Copyright © 2014 DC Comics. **BATMAN** and all related characters and elements are trademarks of and © DC Comics. **WB SHIELD: TM & © Warner Bros. Entertainment Inc.** (s14)

Injustice: Gods Among Us: Year Three Vol. 1 Titan Books (US, CA)

In the age of digital media, superheroes are no longer confined to comic books and graphic novels. Their stories are now featured in films, video games, digital comics, television programs, and more. In a single year alone, films featuring Batman, Spider-Man, and the Avengers have appeared on the big screen. Popular media no longer exists in isolation, but converges into complex multidimensional entities. As a result, traditional ideas about the relationship between varying media have come under striking revision. Although this convergence is apparent in many genres, perhaps nowhere is it more persistent, more creative, or more varied than in the superhero genre. **Superhero Synergies: Comic Book Characters Go Digital** explores this developing relationship between superheroes and various forms of media, examining how the superhero genre, which was once limited primarily to a single medium, has been developed into so many more. Essays in this volume engage with several of the most iconic heroes—including Batman, Hulk, and Iron Man—through a variety of academic disciplines such as industry studies, gender studies, and aesthetic analysis to develop an expansive view of the genre's potency. The contributors to this volume engage cinema, comics, video games, and even live stage shows to instill readers with new ways of looking at, thinking about, and experiencing some of contemporary media's most popular texts. This unique approach to the examination of digital media and superhero studies provides new and valuable readings of well-known texts and practices. Intended for both academics and fans of the superhero genre, this anthology introduces the innovative and growing synergy between traditional comic books and digital media.

Arkham Asylum Insight Editions

What happened to the boy who wanted to be Bruce Wayne? The young criminal mastermind orchestrate his own parents' deaths to emulate his hero and was carted off to Arkham when Batman exposed his crimes, but that is not the end of the story. Tom King reteams with NIGHTWING artist Travis Moore to create a sequel to their masterpiece of dark horror from **BATMAN #38.**

The Art of Rocksteady's Batman: Arkham Asylum, Arkham City & Arkham Knight Harry N. Abrams

Be here for the start of a new era for The Dark Knight from writer Scott Snyder (**AMERICAN VAMPIRE, BATMAN: GATES OF GOTHAM**) and artist Greg Capullo! A series of brutal killings hints at an ancient conspiracy, and Batman learns that Gotham City is deadlier than he ever knew.

Batman DK

The next chapter in the landmark best-selling series **INJUSTICE: GODS AMONG US!** On one side: Superman and his Justice League, with their allies in the Sinestro Corps, who sought to bring peace through absolute order. On the other side: Batman's army and the Green Lantern Corps. It ended with Superman wielding a fear-powered yellow ring, murdering Black Canary while the world looked on. But Batman lived to fight another day...and he always has a back-up plan. Only one force in the world can hurt a Kryptonian wielding a Sinestro Corps ring-magic. Now, with mage John Constantine seeking his own revenge against Superman, the sorcerer con man is helping Batman to add the greatest magicians in the universe to his growing army. With the most powerful magic users in the universe on their side, the Man of Steel shouldn't stand a chance. And yet...something mysterious is protecting the Justice League. Something that wants to protect Superman's vision of a world under his control...something deadly enough to kill some of the most powerful beings in the universe.

Explore the world behind the smash-hit video game from the makers of *Mortal Kombat* in **INJUSTICE GODS AMONG US: YEAR THREE**, as red-hot writer Tom Taylor (**EARTH 2**) and artists including Bruno Redondo (**HUMAN TARGET**) and Mike S. Miller (**BATMAN: ARKHAM UNHINGED**) deliver some shocking changes to this twisted take on the DC Universe! Collecting **INJUSTICE GODS AMONG US: YEAR THREE #1-7.**

Batman Arkham: Scarecrow DC Comics

THE OFFICIAL PREQUEL TO THE MOST EAGERLY AWAITED GAME OF 2015 -- **BATMAN: ARKHAM KNIGHT!** The Joker's death has left a void in the Gotham City underworld--a void the Riddler seeks to fill in the deadliest way possible. Creating a path of death and destruction, the criminal mastermind places Batman and Robin in an unwinnable scenario, with the clock ticking down the moments to disaster. **TM & (c) DC Comics.** (s15)

Batman (2011-) #1 Turtleback

The prequel to the best-selling video game continues! The Venom-fueled super-villain Bane has broken out of Gotham Stone Ridge Penitentiary, and this time he's amassed an army of followers ready to overrun the city and install him as ruler of Gotham. To defeat him, Batman will need an army of his own, and he'll stand shoulder to shoulder with allies and enemies alike to fight for their city. But Bane isn't the only threat facing the Dark Knight. While Jim Gordon runs for mayor as part of Bruce Wayne's "Gotham Reborn" city revitalization plan, Harley Quinn and the rest of the Suicide Squad are after the billionaire's head, as ordered by none other than the Penguin himself! And through it all, someone new is watching from the shadows. In **BATMAN: ARKHAM KNIGHT VOL. 2**, writer Peter J. Tomasi (**BATMAN AND ROBIN**) and artists Víctor Bogdanovic (**Reality Check**), Ig Guara (**BLUE BEETLE**), Art Thibert (**Ultimate Spider-Man**) and Julio Ferreira (**TEEN TITANS**) present never-before-seen stories from the **BATMAN: ARKHAM** universe as this official prequel to Rocksteady Studio's best-selling video game continues! Collects **BATMAN: ARKHAM KNIGHT #7-12.**

The Best of Mike S. Miller DC

The definitive behind-the-scenes history of video games' explosion into the twenty-first century and the war for industry power "A zippy read through a truly deep research job. You won't want to put this one down."—Eddie Adlum, publisher, RePlay Magazine As video games evolve, only the fittest companies survive. Making a blockbuster once cost millions of dollars; now it can cost hundreds of millions, but with a \$160 billion market worldwide, the biggest players are willing to bet the bank. Steven L. Kent has been playing video games since Pong and writing about the industry since the Nintendo Entertainment System. In volume 1 of *The Ultimate History of Video Games*, he chronicled the industry's first thirty years. In volume 2, he narrates gaming's entrance into the twenty-first century, as Nintendo, Sega, Sony, and Microsoft battle to capture the global market. The home console boom of the '90s turned hobby companies like Nintendo and Sega into Hollywood-studio-sized business titans. But by the end of the decade, they would face new, more powerful competitors. In boardrooms on both sides of the Pacific, engineers and executives began, with enormous budgets and total secrecy, to plan the next evolution of home consoles. The PlayStation 2, Nintendo GameCube, and Sega Dreamcast all made radically different bets on what gamers would want. And then, to the shock of the world, Bill Gates announced the development of the one console to beat them all—even if Microsoft had to burn a few billion dollars to do it. In this book, you will learn about • the cutthroat environment at Microsoft as rival teams created console systems • the day the head of Sega of America told the creator of Sonic the Hedgehog to "f**k off" • how "lateral thinking with withered technology" put Nintendo back on top • and much more! Gripping and comprehensive, *The Ultimate History of Video Games: Volume 2* explores the origins of modern consoles and of the franchises—from *Grand Theft Auto* and *Halo* to *Call of Duty* and *Guitar Hero*—that would define gaming in the new millennium.

Harley Quinn Vol. 1: Die Laughing DC

The Joker is dead. Arkham City is no more. But as Batman has learned, evil is endless. And his new enemy, the mysterious, murderous Arkham Knight, is here to see the Dark Knight fall forever. And he is not alone. The crazed criminal called the Calendar Man is out to make each day Batman's last. The brutal killer known as Bane wants to prove himself a more powerful warrior than any Knight. And in the shadows lurks the Scarecrow, whose sinister plans for Gotham City and its guardians are the most frightening of all. Defeating the Arkham Knight and his army will take every ounce of Batman's skills and strength. Because under his rival's helmet is a familiar face, one that should strike terror even into the heart of the Dark Knight himself! Writers Peter J. Tomasi (**BATMAN AND ROBIN**) and Tim Seeley (**GRAYSON**) and an arsenal of top artists including Viktor Bogdanovic (**REALITY CHECK**), Ig Guara (**BLUE BEETLE**), Julio Ferreira (**TEEN TITANS**) and Richard Friend (**BATMAN: THE DARK KNIGHT**) proudly present **BATMAN: ARKHAM KNIGHT VOL. 3**, the shocking finale of the official prequel to Rocksteady Studio's smash-hit Arkham trilogy! Collects **BATMAN: ARKHAM**

KNIGHT #9-12, BATMAN: ARKHAM KNIGHT ANNUAL #1, BATMAN: ARKHAM KNIGHT ROBIN #1 and BATMAN: ARKHAM KNIGHT: BATGIRL & HARLEY QUINN #1.

Batman DC

"This newly restored Absolute edition ... includes more than 100 pages of behind-the-scenes content, including the complete annotated script, sketches, pinup gallery, and afterwords by Morrison, McKean, and series editor Karen Berger"--Insert under shrinkwrap.

Batman DK Publishing (Dorling Kindersley)

In the noir-styled Gotham City of the 1950s, Catwoman Selina Kyle is dead and the list of suspects is enormous. Can Dick Grayson, ex-cop turned Boy Wonder and private eye, find the killer and solve the mystery of Kyle's murder?

Batman Arkham: Penguin Crown

"The Tower" part two! The mysteries of Dr. Wear begin to unfold as a new doctor named Frow joins the staff of Arkham Tower. The Bat-Family tries to figure out the best way to infiltrate the facility, but someone may have gotten the drop on them...someone not unfamiliar with psychiatric facilities...one Dr. Harleen Quinzel, better known to you dear readers as Harley Quinn! Backup:

"House of Gotham" part two! A boy's parents were killed by The Joker, and he fell through the cracks of the system. Instead of being sent to a facility that could care for him and his trauma, he was sent

to Arkham Asylum! Will the villains inside eat him alive or show him how to survive in a city ruthlessly overseen by Batman??

Superhero Synergies National Geographic Books

Explores the character of the Joker and his significance as the quintessential villain.

Batman Arkham: Clayface National Geographic Books

Oswald Chesterfield Cobblepot was bullied throughout his childhood and teased with the nickname "Penguin" for his unique features, his eccentric fashion and the umbrella that never left his side. An outcast among his peers, Oswald would retreat to his mother's bird shop, making friends of the feathered variety. Before long, he turned to a life of crime. Ruthless, vindictive, calculating and inventive, the Penguin presents himself as the sophisticated gentleman, but his need for respect and power is what truly drives him. From his bombastic beginnings as the master of "bird" crimes to his emergence as one of Gotham City's meanest gangsters, the Penguin remains one of Batman's oldest and most brilliant foes. **Batman Arkham: Penguin** collects some of the villain's greatest stories by classic creators, including Bill Finger (Detective Comics), Alan Grant (Batman: Shadow of the Bat), John Ostrander (Suicide Squad), Doug Moench (Batman), Paul Dini (Batman: The Animated Series), Jason Aaron (Star Wars) and many more! Collects Detective Comics #58, #610, #611, #824, Batman #155, #374, #548, #549, Batman: Penguin Triumphant #1 and Joker's Asylum: Penguin #1.